

RULES GCSY 9U/MP/KP

These rules are meant to be developmental yet competitive so coaches be flexible!

Be mindful of time constraints and have players hustling on and off! We extended game time this year by 10 min. to allow for removing Machine and adding the Mound! We also reduced the run limit to 5 per. inning to speed up the game! These game will be classified as USSSA 9U Open!

3 innings of MP and 3 Innings of KP

No Stealing the first 3 innings

6 inning's including Championship

6 pitches the first 3 innings

Machine will be set to 38-42mph per USSSA recommendations

Teams may play with 9 without penalty but may field 10

Bat continuous lineup

First 3 innings regular MP rules unless noted

5 run limit per inning in effect all innings!

Bases 65 ft

Pitching 44 ft

10 ft hash at 1st, 2nd, 3rd for lead off purposes

Runner must stay on or between the hash until ball crosses home plate

No dropped 3rd strike runner may advance at his own risk

No running starts, or runner will be out

Pickoffs are allowed and runner may advance at his own risk

No Balks

Regular baseball count in effect

1hr.30 time limit no new inning after 1hr.30 min

Pitcher may NOT Pitch more than cumulative max 6 innings per day!

3 in one day and pitch the next! Innings are awarded by outs 1 out = 1/3 inning etc. Removed with no outs, pitcher is not charged with any innings pitched!

3rd trip to mound must remove Pitcher

No Time Limit in Bracketed Championship Games!

Round Robins all Games have time limit!